RULEBOOK

2026-27

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2026/27 Rule Book

BYLAWS

ARTICLE 1 – NAME

Section 1 – The name of this corporation shall be Wrangler Junior Rodeo Association of Nevada. It shall also be entitled to use WJRA as an abbreviation.

Section 2 – This Corporation is a non-profit corporation, organized for the advancement of horsemanship, civic responsibility, and youth development.

ARTICLE 2 – LOCATION

Section 1 – The principal office for the transaction of the business of this corporation shall be located in the State of Nevada, at such place or places as the Board of Directors may, from time to time, select and designate.

Section 2 – The private property of the incorporators or of any members, officers, or directors of this corporation, shall not be liable for any debts, obligations, or liabilities of this corporation of whatsoever kind or nature. Each family shall assume and be responsible for its own safety.

ARTICLE 3 – OBJECTIVES

The purposes for which the corporation is formed are as follows:

Section 1 - Wrangler Junior Rodeo Association of Nevada's (WJRA) primary purpose is to engage families, specifically youth through the age of 18 years, in the culture of rodeo and the western lifestyle. WJRA was formed to:

- Promote the sport of rodeo among children and youth through the age of 18
- Introduce, support, and provide children, youth, and families not already participating in rodeo, to rodeo events, as well as the atmosphere and lifestyle that rodeo encompasses
- Support and provide children and youth already participating in rodeo, a rodeo experience at their level of competition
- Develop participants' horsemanship and rodeo skills so that they, to the extent possible, may achieve excellence in their individual events
- Promote and foster friendly competition in various rodeo events
- Promote the highest level of sportsmanship and conduct at rodeos
- Promote professionalism among families and participants in and out of the arena
- Prepare participants to be able to ascend to the next level of rodeo (high school, college, professional, etc.)
- Encourage participants to work hard to continue and improve in rodeo and school.

ARTICLE 4 – MEMBERSHIP

Section 1 – Membership shall be comprised of a family group of any age, or a single person or persons 18 years of age or over.

Section 2 – All children under the age of 18 years of age must be accompanied at rodeos, or events, by one of their parents or an adult member of the Wrangler Junior Rodeo 6 Association of Nevada who shall be responsible for their safe being and conduct.

Section 3 – A guest may attend as many meetings as they desire, but shall not be permitted to vote, to participate in the business of the meetings or to serve upon any committees.

Section 4 – Membership is open to any person who desires to join. It is not necessary to own your own horse, to live in any particular area, and all members must abide by the by-laws and are considered to be under the jurisdiction of the Marshals on all events.

Section 5 – All persons wanting to join Wrangler Junior Rodeo Association of Nevada must fill out and complete a membership application, a W-9, and a participant release, accompanied by a copy of their birth certificate, if under the age of eighteen (18) years or younger, which must be returned to the Wrangler Junior Rodeo Association of Nevada and pay the identified fees. The Board of Directors of the Wrangler Junior Rodeo Association of Nevada reserves the right to reject an application which does not meet the qualifications of the organization.

Section 6 – The Pee Wee Division shall be three (3) years of age by the date of the event. All other age groups will be based on their age as of September first (1). The Junior Division shall be eight (8) years of age, through twelve (12) years old. The Senior Division shall be thirteen (13) years of age through eighteen (18) years old.

ARTICLE 5 - MEETINGS

Section 1 - There will be two Member Meetings per year. One at the first scheduled rodeo and one at the last scheduled rodeo.

Section 2 – Nominations and voting for Officers will take place at the last scheduled rodeo of the year.

ARTICLE 6 – MEMBERSHIP DUES

Section 1 – The annual dues for membership per person shall be the sum of $50.00 (fifty dollars), payable before any participation in the meetings, events, promotions, or any business conducted by the Wrangler Junior Rodeo Association of Nevada. If parent of member riding in an event is not present during the said event a letter of guardianship must be present

Section 2 – Any member failing to pay his/her dues before the beginning of an event, promotion, activity, or meeting, shall no longer be considered a member of the WJRA. That member shall lose his/her membership privileges and any points earned for the end of the year awards. Once points are lost due to non-payment, they will not receive the points earned for that year, up to the point of nonpayment. Any member owing money or bouncing a check to the WJRA will not be able to participate in any activity until such payments are paid in full.

Section 3 – Any fund-raising activities may be conducted, the nature and type of which shall be proposed at a regular meeting, to be voted upon and passed by a majority of the voting members present.
Section 4 – The name Wrangler Junior Rodeo Association of Nevada or WJRA may not be used in any form of publications, news, TV, advertisements, banners, posters, flyers, etc., unless the Board of Directors has given written approval. 7

ARTICLE 7 – OFFICERS

Section 1 – A nomination committee shall be elected by the Board of Trustees at the November meeting consisting of two members of the Board of Trustees and three appointed members. The nominating committee must secure the permission of any candidate to place his/her name in nomination. Nominations may also come from the floor, but anyone desiring to make a nomination must first secure permission from the individual they wish to nominate. All nominations must be made at the member meeting at the last rodeo of the season with elections by ballot to follow. All nominees must also be members in good standings of Wrangler Junior Rodeo Association. All voting members must also be members in good standing. For any member to be nominated for an elective office in our organization, he/she must have been a member of the organization for at least six (6) months before being eligible to be so nominated. The results of the election must be posted immediately after the election so that all candidates may be aware of the votes they received and a copy must be kept in the minute's book, with all voting ballots placed in an envelope by the Secretary, sealed and kept in his/her files for at least six months prior to being destroyed.

Section 2 – All elected officers shall serve for a period of two years and they shall take office at the August board meeting.
Section 3 – A quorum shall constitute 15% of the total membership and this quorum shall be required for the election of officers or for the transaction of any business of the corporation.

Section 4 – Voting: In order to vote at any Wrangler Junior Rodeo Association meeting, you must be 18 years of age. Members under 18 years of age may only vote on the event that he/she participates in.
Section 5 – Vacancies. Should the office of President become vacant, the Vice President shall assume that office for the remainder of the term. Vacancies occurring in the other elective offices shall be filled by appointment by the Board of Directors.
Section 6 – Duties of Officers

A. **President**: the following duties shall be exercised:
1. Serve as Chairman and member of the Board of Directors.
2. To preside at all regular meetings.
3. To call special meeting(s) of the Board of Directors.
4. To appoint standing and special committees.
5. To fill vacancies in standing committees.
6. To serve as ex-officio member of all committees, except the nominating committee
7. To perform such other duties as may be provided in these by-laws.

To serve as Arena Director at all rodeos and assume those responsibilities included in that assignment.

B. **Vice President**: It shall be the duty of the Vice President:

1. Assist the President, as required
2. Serve in the place of the president in his/her absence
3. Succeed to the office of the President in case of vacancy

C. **Secretary**: It shall be the duty of the Secretary to:

1. Give due notice of the time and place of all regular and special meetings.
2. Notify members of committees of their appointment and the duties assigned to them.
3. Conduct all correspondence as required by the organization.
4. To keep separate minutes of the regular meetings and those of the Board of Directors.
5. To perform such other duties as may be required by the Board of Directors.

D. **Treasurer**: It shall be the duty of the Treasurer:

1. To be custodian of all monies, securities, and deeds belonging to the WJRA: to hold and disburse funds subject to the direction of the Board of Directors.
2. To present a financial report at each regular meeting.
3. To collect the dues from each member.
4. To perform such other duties as may be required by the Board of Directors.

E. **Marshals**: It shall be the duty of the Marshals to:

1. Maintain order in all events of the organization.
2. Carry first aid kits to be furnished by the organization.
3. Do everything in their power to ensure a safe and pleasant event.
4. See that no one rides in such a manner as to endanger the lives or property of another rider.
5. In the event any rider deliberately refuses to conform to the orders of the marshals, the marshal may, at his discretion, instruct the offender to appear before the five-man Board of Directors. The marshal will present the case and show cause why his/her membership and/or dues shall be forfeited, with no refunds to be paid back to that member.
6. To perform such other duties as may be required by the Board of Trustees.

F. **Arena Director**: It shall be the duty of the Arena Director to:

1. Make sure arena is staked and marked for event.
2. To coordinate with event director(s) to ensure all events run in an orderly manner.
3. Help resolve any discrepancies. In case of a discrepancy, contestant must notify the Judge before the next run. Order of steps to be taken to resolve discrepancies are: 1. Arena Director, who will then go to the Judge and the Event Director. Only persons involved in the discrepancy may discuss the discrepancy with the Arena Director.

Section 7 – Should an elected officer fail to attend three consecutive meetings without an adequate reason therefore, the Board of Directors may, at its discretion, declare the office vacant.

Section 8 – The eight elective officers shall constitute the Board of Directors who shall be the managing body of the Wrangler Junior Rodeo Association of Nevada. Vested with full power to conduct all business of the organization, subject to the laws of the State of

Nevada, the Articles of Incorporation, these by-laws, and the mandates of the active membership.

Section 9 – Meetings of the Board and a résumé of those meetings shall be read to the membership at the following regular meeting.

Section 10 – It shall be the duties of the Board of Directors to:

A. Provide the maintenance and supervision of all property owned by the corporation.

B. Cause to be audited, by three members of the organization, being active members, appointed by the President, all accounts, and books of the organization once each year.

Section 11 – The Treasurer shall be allowed a $200.00 petty cash fund, the disbursement of which he/she is to report at each meeting, with any sum(s) so expended being reimbursed to him/her at such meeting.

Section 12 – All checks of the corporation shall be signed by at least one of the following 9 officers, i.e., President, Vice President, Treasurer, and Secretary.

ARTICLE 8 – PROTESTS

There will be no protests. The judge's decision is final.

ARTICLE 9 – RULES OF ORDER

Government. The Robert's Rules of Order, revised, shall be the parliamentary authority for this organization and shall apply in all cases not covered by these bylaws.

ARTICLE 10 – AMENDMENTS

Section 1 – Amendments shall be submitted to the Board of Directors and approved by a majority of the Directors present. The secretary shall send copies of such proposed amendments to all members at least thirty (30) days prior to the next meeting. A vote of the active membership shall constitute approval of said amendments, provided a quorum is present, consisting of a 2/3 majority.

ARTICLE 11 – DISABILITY AND REASONABLE ACCOMMODATION

Section 1 – Purpose

The Association is committed to providing an inclusive, safe, and supportive opportunity for youth to participate in WJRA activities and events. The Association shall provide reasonable accommodations for participants with disabilities when necessary to provide equitable access to participation while maintaining the safety and integrity of WJRA events.

Section 2 – Reasonable Accommodation

A participant with a physical, intellectual, developmental, or other disability that affects their ability to safely participate in a WJRA event may request a reasonable accommodation. An accommodation may include reasonable modifications to equipment, procedures, participation requirements, division classifications, or other WJRA rules when necessary to allow the participant to safely and meaningfully participate.

Section 3 – Request for Accommodation

A request for accommodation shall be submitted by the participant's parent or legal guardian to the WJRA Board of Directors or its designated representative prior to participation whenever reasonably possible. The request should identify the accommodation being requested and provide sufficient information for the Board to determine how the accommodation may be safely and reasonably implemented.

Section 4 – Individual Consideration

All accommodation requests shall be considered on an individual basis. The Board of Directors may request reasonable information necessary to determine the appropriate accommodation but shall respect the privacy and dignity of the participant. An accommodation shall be limited to the assistance or modification reasonably necessary to allow the participant to participate safely and meaningfully.

Section 5 – Safety

The safety of the participant, other contestants, livestock, judges, officials, volunteers, and spectators shall remain the primary consideration when determining and implementing an accommodation. Nothing in this Article shall require the Association to approve an accommodation that creates an unreasonable safety risk or fundamentally changes the nature of an event.

Section 6 – Approval and Implementation

When an accommodation requires modification of a published WJRA rule, division requirement, equipment requirement, or participation procedure, the accommodation shall be reviewed and approved by the WJRA Board of Directors or its designated representative prior to competition whenever reasonably possible.
Once approved, the accommodation shall be communicated to the appropriate event officials and implemented consistently with the conditions established by the Board.

Section 7 – Adaptive Leadline Accommodation – Peewee Division

In an effort to provide equitable access to participation, a participant with a disability may be permitted to remain in or participate in the Peewee Division under the Leadline classification beyond the standard age limit when the participant's individual abilities and safety needs make continued Leadline assistance appropriate.
Eligibility for this accommodation shall be determined on an individual basis by the WJRA Board of Directors upon request from the participant's parent or legal guardian.

Participants approved for an Adaptive Leadline Accommodation:

1. May exceed the normal age limit for the Peewee Division while participating under the Leadline classification.

2. May be led or assisted by a parent, guardian, designated adult, or other individual approved by WJRA as necessary for the participant's safety and participation.

3. Shall remain subject to all applicable WJRA safety requirements, event rules, and conduct requirements, unless a specific modification has been approved as part of the participant's accommodation.

4. Shall not be required to advance into a higher division solely because of age when advancement would prevent the participant from safely or meaningfully participating in the program.

5. May have the accommodation reviewed periodically by the Board of Directors to ensure that the accommodation continues to appropriately meet the participant's needs and remains safe and reasonable.

Section 8 – Leadline Equipment and Participation Requirements

When an Adaptive Leadline Accommodation is approved, WJRA may modify the standard Leadline equipment or participation requirements when the modification is necessary because of the participant's disability. Such modifications may include, but are not limited to, the manner in which the participant holds or uses the reins, the manner in which the horse is led, additional safety equipment, or other reasonable assistance approved by the Board. The horse shall remain under the control of the designated lead person or other approved adult throughout the event.

Section 9 – Competitive Equity

The purpose of an accommodation is to provide equitable access to participation and not to provide a competitive advantage. An approved accommodation shall not be considered an unfair competitive advantage when it is provided solely to address the participant's disability and is limited to the assistance or modification reasonably necessary for the participant to safely participate. The Board of Directors may establish appropriate procedures regarding awards, points, qualifications, standings, or other competitive matters when necessary to maintain the integrity and fairness of WJRA competition while continuing to provide the participant an opportunity to participate.

Section 10 – Confidentiality and Dignity

Information provided to WJRA in support of an accommodation request shall be treated as confidential to the extent reasonably practicable and shall only be shared with individuals who have a legitimate need to know for purposes of evaluating or implementing the accommodation. The Association shall make reasonable efforts to ensure that participants receiving accommodations are treated with dignity, respect, and inclusion and are provided the opportunity to participate to the fullest extent reasonably and safely possible.

Section 11 – Event Safety Authority

An Event Director, Judge, or designated WJRA official may modify, suspend, or discontinue an accommodation during an event if an immediate safety concern arises involving the participant, livestock, other contestants, officials, volunteers, or spectators. Any such action should be reported to the WJRA Board of Directors for review.

Section 12 – Periodic Review

The WJRA Board of Directors may periodically review an approved accommodation to ensure that it continues to appropriately address the participant's needs, remains consistent with the purpose of the program, and can be implemented safely. A periodic review shall not be interpreted as requiring a participant to provide unnecessary or repetitive information regarding their disability.

GENERAL RULES

ARTICLE 1 – REGULATIONS FOR RODEOS

Section 1 – Events

The following is a list of WJRA events:

A. SENIOR BOYS DIVISION

1. Steer Stopping (SS)
2. Calf Roping (CR)
3. Flag Race (FR)
4. Chute Dogging (CD)

5. Dally Team Roping (DTR)

B. SENIOR GIRLS DIVISION

1. Barrel Racing (BR)
2. Pole Bending (PB)
3. Goat Tying (GT)
4. Breakaway Calf Roping (BCR)
5. Dally Team Roping (DTR)

C. JUNIOR BOYS DIVISION

1. Breakaway Calf Roping (BCR)
2. Goat Tying (GT)
3. Flag Race (FR)
4. Steer Stopping (SS)
5. Dally Team Roping (DTR)

D. JUNIOR GIRLS DIVISION

1. Barrel Racing (BR)
2. Pole Bending (PB)
3. Goat Tying (GT)
4. Breakaway Calf Roping (BCR)
5. Dally Team Roping (DTR)

E. PEE WEE BOYS DIVISION

1. Dummy Roping (DR)
2. Barrel Racing (BR)
3. Flag Race (FR)
4. Goat Tail Pull (GTP)
5. Dummy Breakaway Roping

F. PEE WEE GIRLS DIVISION

1. Dummy Roping (DR)
2. Barrel Racing (BR)
3. Pole Bending (PB)
4. Goat Tail Pull (GTP)
5. Dummy Breakaway Roping

Section 2 – Entries

A. Type of entry and deadline for entries shall be set forth by WJRA.

B. No contestant shall be denied entry because of race, creed, color or geographical restrictions.

C. Entries must be accepted in the order received by the event secretary until the closing date.

D. Upon good and sufficient reason, any WJRA event may deny entry to any contestant.

1. Any contestant (member or nonmember) that enters a WJRA event is responsible for paying all fees and may not be entered in any future event until those fees are paid.

2. Once you have submitted your entry, you are responsible for payment before you can enter another event. Members not adhering will be put on a delinquent list, which will be provided to the event secretary.

Section 3 – Entry Fees

A. Entry in every WJRA event requires the payment of three (3) fees:
   1. Event fees – set by each event committee
   2. Non-members fees or full member fees - set by the WJRA
   3. Contestant fee – set by each event committee
   4. All entries will be done online. Entries will be accepted online two weeks prior to rodeo (Cut off time for entries is two Fridays before rodeo at midnight). Entry fees will need to be paid before the start of the rodeo. There is a late fee of $25/contestant/rodeo.
   5. Bounced checks will be subject to the fee that WJRA incurs from the bank. Contestant must pay entries with cash/money order/cashier's check for the remainder of the year.
   6. No shows for entries will be charged $10 to be paid prior to the next rodeo.

Section 4 – Draw Outs

A. There will be no drawing out after the draw for position is established. No entry fees will be refunded or forwarded to the next rodeo.
B. If a draw out occurs with medical notification from a doctor, the entry fee will be refunded or applied to the next rodeo.

Section 5 – Point System

A. WJRA points will not be awarded or accumulated towards year-end standings to nonmembers. They will begin only when current full membership is obtained from WJRA. At the time a nonmember becomes a member, points will NOT be backdated.
B. The following point system must be used by all WJRA events subject to the WJRA classification table. Points are awarded in each event to determine all-around winners of the event. In the event that there is a tie for the all-around or runner-up winners, the tie will be broken by determining which contestant had the most 1st place wins at that rodeo. If the 1st place wins can't break the tie then the contestant with the most 1st and 2nd place wins will be determined the winner.

1st Place	50 Points
2nd Place	45 Points
3rd Place	40 Points
4th Place	35 Points
5th Place	30 Points
6th Place	25 Points
7th Place	20 Points
8th Place	15 Points
9th Place	10 Points
10th Place	5 Points

C. Points for year-end will be calculated from all scheduled rodeos, to determine the yearend winners for each event.

D. In the event that non-members place, points awarded to members are only awarded for the place earned (points are awarded for placings earned)

E. Rodeo Payouts:

1. Payouts will be based on percentage of entire monies only after all expenses (fees) have been subtracted for: arena, stock, personnel, etc. 11
2. We will award an All-Around buckle and a Reserve All Around tack award to the contestants with the highest and second highest average points winner per weekend for each age division.

Section 6 – Timing Equipment

Timing equipment that carries the time to hundreds of a second must be used. Use of electric eye times is mandatory for barrel racing, pole bending, and all other events.

Section 7 – Drawing of Stock

All stock is chute drawn.

ARTICLE 2 – REGULATIONS FOR CONTESTANTS

Section 1 – Eligibility

A. WJRA membership and competition is open to all who meet Eligibility requirements specified in the by-laws and in article.
B. Membership in WJRA is not required for competition.

Section 2 - Age

A. The age of each contestant shall be determined as of September 1st, at 12:00 a.m. of the current event year at the start of the season, except Pee Wees will become eligible to join WJRA upon reaching their third (3) birthday.
   1. Ages of members are:
   - Pee Wees – three (3) through seven (7)
   - Juniors – eight (8) through twelve (12)
   - Seniors – thirteen (13) through eighteen (18) It is the contestant's responsibility to enter in the proper age group, subject to the provisions of paragraph A in this section. All memberships expire the 31st day of July each year.
B. Contestant must be prepared to show acceptable proof (birth certificate, etc.) to substantiate age.
C. Falsification of age will result in surrender of all entry fees paid and pending disqualification from WJRA.

Section 3 – Conduct and Attire

A. Western saddle and equipment is required.

B. Contestants and their helpers must wear western attire; western hat; western boots with heels; long pants; long sleeve shirt (wrist length sleeved shirt with collar and cuffs) with sleeves rolled down. Cuff must be buttoned and shirttail tucked in.

C. Shirts must button or snap. Shirts must be buttoned/snapped to second button/snap.

D. Contestants appearing in any contest, the grand entry and awards program will be in acceptable rodeo attire or will be disqualified.

E. Jeans must be denim material, no leggings or stretch material allowed.

Section 4 – Entries and Fees

A. Entry in a WJRA event must be made via the SaddleBook page of WJRA, with appropriate fees.

B. No entry shall be accepted by any event without the waiver release and full signature of at least one parent or guardian of the contestant. Those adults affixing their signature to the consent form of any contestant entry form have indicated direct responsibility for the contestant named on the entry and shall have no redress or legal recourse in matters of decision or action taken by officials of that event.

C. Entry in every WJRA event requires three (3) fees:

1. Event fees – determined by the event
2. Annual fee or non-member fee
3. Contestant fee set by each event committee.
4. Late fees, when applicable.

Section 5 – Qualification for WJRA Awards

A. To qualify for WJRA year-end awards:

1. The contestant must have all fees paid current.
2. He/she must be a member of the WJRA.
3. He/she must have competed in at least one rodeo.

Contestants must have their $300.00 sponsorship money turned in by the November show of the season.

Section 6 – Contestant Disqualification

A. Disqualification from WJRA, subject to appeal to the Board for individual action, shall occur for the following:

1. Competing under an assumed name or falsifying any entry information.
2. Presentation of a falsified membership card or another contestant's membership card or number.
3. Attempting to enter any WJRA event while under suspension.
4. Evasion of financial obligation on the part of a contestant or family member incurred as a result of entry, membership, or participation in any WJRA function.
5. Failure to return any prize erroneously awarded.

B. Disqualification from a particular WJRA event shall occur for the following reason(s):

1. Intentional abuse of the stock.
2. Abuse of officials or other contestants by contestant, contestant's family or contestant's friends.
3. Tampering with event stock or the facilities, including moving event stock at an event in or out of the arena, before, during or after any performance and other contestant equipment.
4. Cheating by contestant or member of contestant's family.
5. Deliberate or continued failure to report for any event.
6. Profanity or obscenity.
7. Quarreling or rowdy behavior.

8. Use of unapproved equipment.
9. Acquisition of another's property. 13
10. Use of, possession of or being under the influence of intoxicating beverages or drugs.

C. Repeated violations of Paragraph D may result in disqualification for the entire event.

D. A contestant must be disqualified from a particular event for the following:
1. Improper attire.
2. Failure to comply with arena director's or Marshal's instructions.
3. Not being ready when called.
   a. Announcer shall call contestant three (3) times. The contestant must start his/her run within 60 seconds of the first call. If contestant is not present or prepared to compete, he/she shall be disqualified from the event.

E. Suspended contestants who have entered any WJRA event will automatically surrender any fees advanced to that event after the date of the suspension.

F. Any contestant disqualified from WJRA competition has the right to petition to the Board of Trustees for reinstatement. A statement from both the contestant and the party making the disqualification must be included on the petition.

G. Going over the time limit allotted for specific events.

Section 7 – Lead Through (Pee Wees only)

A. Any Pee Wee contestant that is helped with THEIR HORSE in any event will be considered a "lead through."
B. All "lead through" will place after the contestants that complete the event on their own.
C. A helper may assist Pee Wees off their horse in the goat tail pull event, but the contestant is then considered a "lead through". However, if the helper approaches the goat with the child, this will cause for disqualification of that child in the event.
D. All Peewee Lead Line contestants must use a bridle with reins attached. The contestant must hold the reins while competing, and the horse must be led by the designated lead person.
E. Adaptive Leadline Accommodation. Participants approved for an Adaptive Leadline Accommodation pursuant to Bylaws, Article 11 – Disability and Reasonable Accommodation may participate under the Peewee Leadline classification beyond the standard age limit and may receive approved modifications to the Leadline equipment, assistance, or participation requirements as determined by the WJRA Board of Directors. All approved accommodations shall remain subject to WJRA safety requirements.

ARTICLE 3 – REGULATIONS FOR OFFICIALS

Section 1 – Membership

A. Officials are required to read and know the rules of the WJRA and the ground rules established by the individual events they are serving. Failure to know the rules cannot be accepted.
B. Officials will conduct themselves in an exemplary manner to best reflect the aims, principles, and purposes of the WJRA.
C. Judges, flagman, and timers must serve in their same official capacities throughout the duration of the event except in the case of injury or illness or when removed by the event committee for good and sufficient reasons.
D. The event committee shall designate one person to work each of the following positions during the event: gates, roping chute gate, holding pens. The same people shall work that position during the entire event except in the case of an emergency.

Section 2 - Judges

A. Judges failing to comply with WJRA rules will be removed from the approved judges list and declared ineligible to officiate at any WJRA event.

B. Decisions of the judges shall be final, so long as they are made in accordance with the WJRA rules. 14

C. Scorecards shall be made in permanent entry and all officials shall be permitted to review them at the conclusion of each performance in the presence of one or more judge(s).

ARTICLE 4 – HUMANE REGULATIONS

Section 1 – Responsibility

A. It shall be the sole responsibility of the WJRA committee to provide sufficient stock.
B. Contract acts and clowns using stock shall be subject to the same rules of humane treatment of stock as they apply to all others.
C. It is the responsibility of the event committee to see that any injured animal is removed and/or cared for at the earliest possible time.
D. The committee will have available the name and location of the nearest facility for emergency animal treatment.
E. No animal shall be treated inhumanely or prodded excessively. Standard electric prods shall be used as little as possible. Animals shall be touched only on the hip or shoulder area with the prod.
F. A conveyance must be available and used, if possible, to remove animals from arena in case of injury. Injured calves shall be removed from the arena on a sled, pickup truck, or calf stretcher. Animals removed from the arena shall be placed in a situation as isolated and comfortable as possible to reduce stress.
G. Clowns are not to abuse stock in any fashion.
H. No small animals or pets are allowed in the arena where restraint is necessary, or when subject to injury or attack by another animal.
I. Livestock shall be removed from arena after completion of entry in contest.
J. Use of fireworks to frighten animals is prohibited.
K. If WJRA member, including contestant and stock contractor abuses an animal by an unnecessary non-competitive or competitive action, he may be disqualified. Officials will immediately inform the announcer that the contestant has been disqualified and spectators will be informed of the disqualification due to unnecessary roughness to livestock.
L. Any WJRA member, guilty of mistreatment of livestock may be disqualified or suspended.
M. All team-roping steers must have horn wraps that extend four inches down the jaw from the base of the horns.

Section 2 – Equipment

A. No animal shall be beaten, whipped, mutilated, or cruelly prodded. Standard electric prods shall be used as little as possible; animal shall be touched only on this hip or shoulder areas with the prod.

B. A sled, drag or similar conveyance must be available and used to remove animals from arena in case of injury.

C. Chute and fence areas shall be inspected before use to discover protruding or sharp objects, which may cause injury to contestants or animals. Faulty areas shall be promptly repaired. The arena shall be free of rocks, holes, and obstacles.

Section 3 – Stock

A. Contestant will be disqualified for any mistreatment of stock.
B. Livestock must be removed from contesting area before the next animal in competition is released.
C. No dogs or other pets shall be allowed in the arena or chute areas while events are in progress. A dog may be used in arena to remove stock.

EVENT RULES

ARTICLE 1 – GENERAL DISQUALIFICATION

A. Hat rule – A contestant may be disqualified from any event for failure to have a western hat or helmet on his/her head. **A 5 second penalty will be applied when:**
   1. In all events using a pattern and/or goat tying events; failure to have hat on head when entering the arena, including hat blowing off prior to crossing the plane of the "in" gate.
   2. Roping events – Failure to have hat on head when calling for stock.

B. Intentional abuse of stock.
   1. In any event, if in the opinion of the judge and/or arena director a contestant intentionally abuses any stock, including the contestant's own horse, that contestant may be disqualified from that event. A second or subsequent violation may result in disqualification from the entire event.

C. Not being ready when called. In all events, if the contestant is not ready to compete when called for, three calls made by the event announcer, a contestant will be disqualified from that event. The contestant must start his/her run within 60 seconds of being called.

D. Illegal or improper equipment – A contestant will be disqualified from any event if that contestant uses or attempts to use illegal or improper equipment.

E. Running into electric eye or flagger – Anyone who hits the electric eye or flagger will be disqualified from that event.

F. Exceeding time limits – Failure to complete an event in the prescribed time limit (excluding penalties) set for that event will result in a disqualification from that event. Contestant must leave the arena immediately upon expiration of the limit.

G. Re-crossing start/finish line – In all timed events using a start/finish line, a contestant will be disqualified for re-crossing the start/finish line prior to finishing the prescribed pattern.

H. Breaking patterns – Not following the designated pattern will receive a no time. A broken pattern shall be defined as breaking their forward motion to retrace their tracks to finish the pattern and/or passing the plane of the barrel or pole on the off side. Example: Should a contestant run by a barrel/pole and have to back up or turn around and retrace their tracks, this would be considered a broken pattern. (See Pee Wee rules for their allowances)

I. In any roping event, throwing the rope before the horse clears the roping box.

J. In any roping event, anyone on the ground handing your rope to you or you dismounting to pick up your rope.
K. No contestant may run his/her horse through the gate or out of the gate for safety reasons. Except in specified arenas, where allowed. 16
L. Pee Wee must advance toward the goat on their own, help with dismount (only) is acceptable. Helper approaching goat with child in arms is a disqualification.
M. Circling of your horse will only be permitted where allowed per arena director. This will be announced and posted. Intentional circling prior to the start of your run, inside the arena, will result in a no time. Rule applies to barrels, poles, flags, and goats.

ARTICLE 2 – RE-RUNS

Re-runs will be granted, before the next contestant, under the following conditions:

Section 1 – Roping Events

A. Mechanical failure of chute or barrier, or electric timing eye.
B. Interference from officials or others in the arena – contestant must declare him/herself by pulling up.
C. Any attempt to complete after interference or foul will negate any claim for a rerun.
D. If animal escapes arena, the field flagger will drop the flag stopping the time, the contestant will compete on the next available animal.
E. If in the opinion of the line judge contestant is fouled by barrier, contestant shall get next calf in line, providing contestant declares himself by pulling up. A contestant's rope cannot be fouled by the pull rope.

Section 2 – Timed Events with Patterns

A. Interference from officials or others in the arena.
B. Failure of the committee to properly set pattern.
C. In the event that the pattern was improperly set, all contestants will re-run.

Section 3 – Timed Events with Goats

A. Interference from officials or others in the arena.
B. If the goat comes loose from the tether or the tether breaks.
C. If wrong goat is tethered and officials insist the contestant compete on that wrong animal when the contestant pointed out that the animal was not the correct animal.

ARTICLE 3 – EQUIPMENT AND FACILITIES

Section 1 – Barrel Racing

A. Use of 55-gallon capacity drum.
    1. It is strongly recommended that plastic or rubber barrels, predominantly white or light color are used for safety reasons. In any event, barrels that are open on one or both ends shall not be used, regardless of the construction material.

Section 2 – Pole Bending

It is mandatory that commercially available pole bending bases be used with 6 – 7 foot lengths of PVC pipe used as poles.

Section 3 – Timers

A. Hand-held stopwatches must be digital watches and time to within 1/100th of a second.
B. Electronic or "electric eye" timers are mandatory for barrel racing, pole bending, flag racing, and team roping events. It is the WJRA decision to have electric eyes for all events. (Weather permitting)

ARTICLE 4 – SENIOR BOYS DIVISION

Section 1 – Steer Stopping

A. Time Limit:

1. There will be a sixty (60) second time limit.

B. Rules:

1. The three legal head catch are:
   a. both horns
   b. half a head
   c. around the neck
2. The flag will be dropped when the steer has been roped and dallied. All forward motion of the horse must be stopped and steer must be faced.
3. Electric eyes will be used on the barrier.
4. All stock will be chute drawn.
5. Dally team roping rules shall apply where applicable.

Section 2 – Flag Race

A. Objective – To race through the course mounted horseback. Deposit a flag in the first bucket; retrieve a flag from the second bucket and cross the finish line.

B. Rules:

1. There will be a sixty (60) second time limit for this event.
2. Equipment will include two five-gallon buckets, set on 55-gallon barrels. Whole oats must be used to fill the buckets. No other substance permitted. The oats must be 4 inches. The flag must be at least 16 inches long. On the retrieving bucket, the top of the flag must protrude above the rim of the bucket a minimum of 5 inches.
3. Barrels with buckets on top should be set as close as possible to the following dimensions; 100 feet from start/finish line and 40 feet to 75 feet apart, arena permitting. There shall be a minimum of 20 feet from either barrel to arena fence or wall.

4. The contestant may run the course either direction, from left to right or right to left. In either case, the bucket on the first barrel he comes to shall not have a flag in it. The bucket on the second barrel he comes to shall have a flag set in the center of the bucket of oats.
5. The contestant is given a flag just prior to or when he enters the arena. He then races across the start/finish line toward the first barrel. As he turns around the first barrel, he places the flag into the oats in the first bucket. He then crosses over to the second barrel and takes the flag out of the oats in the second bucket and races back across the start/finish line. Contestant can circle, but must do a horseshoe pattern around barrels. 18
6. The contestant may circle the barrel, if they choose to do so, without penalty. He must carry the flag in his hand. Carrying the flag any other place but in the hand carries a 2 second penalty.

C. Disqualification – A contestant will be disqualified for any of the following:

1. Knocking over a barrel or turning a bucket over.
2. Failure to keep the flag in the first bucket.
3. Crossing the finish line without the flag from the second bucket.
4. Using the flag as a whip on the horse.

Section 3 – Chute Dogging

A. Time Limit: There will be a sixty (60) second time limit.

B. General Rules:

1. Bucking chute shall be part of the arena during dogging events.
2. Once score line (gypsum line) has been set it will not be changed in that go.
3. Score line will be parallel to bucking chutes. It will be set using the bucking chute gate. The measurement will be made with chute gate in the closed position.
4. The line (barrier) judge will flag the start when the animal's nose crosses the score line.
5. Steer belongs to contestant when he calls for it, regardless of what happens, with the following exceptions:
   a. In any timed event, if animal escapes from the arena, field judge will drop flag and all watches will be stopped. Contestant will receive original animal back with a lap and tap start. Time already accumulated will be added to time used to complete the qualifying run.
   b. In cases of mechanical failure.
   c. If in the opinion of the line judge contestant is fouled by chute, contestant shall get his steer back, providing contestant declares himself by pulling up.
6. Time shall be taken between two flags.
7. It shall be the arena directors' responsibility to see that contestants compete on the stock drawn for them. In the event of a mistake, stock drawn for must be run during that performance and only that time or score taken.
8. This event shall not be conducted with an open catch pen gate at any rodeo.
9. All steers shall be turned out in the same direction and the same chute will be used.

C. Event Rules:

1. A left delivery chute must be used and all chute dogging runs must be made from the same chute.

2. With steers loaded in bucking chute, dogger gets beside the steer, right hand in front of or behind right front shoulder. When dogger calls for the steer the chute gate will be opened. Dogger must keep right hand in front of or behind shoulder until the steer's nose crosses the score line. If dogger moves into throwing position or touches either horn before steer's nose crosses score line there will be a ten (10) second penalty added to time. If steer is thrown before crossing the score line the dogger will be disqualified.
3. Chute Dogger must allow steer to maintain forward motion to the score line. Chute Dogger may not choke steer. 19
4. It is the contestant's responsibility to check for broken horns.
5. There will be a designated helper assigned by the Arena Director. The helper cannot pass the plane of the chute gate.
6. Contestant is considered working the steer when the steer leaves the chute.
7. If steer gets loose, dogger may take no more than one step to catch steer.
8. After crossing the start line, wrestler must bring it to a stop or change its direction and twist it down.
9. If steer is accidentally knocked down or thrown before being brought to a stop or is thrown by wrestler putting animal's horns into the ground, it must be let up to all four feet and then thrown.
10. Steer will be considered thrown down only when it is lying flat on its side, or on its back with all four feet and head straight.
11. Wrestler must have hand on steer when flagged.
12. Contestant is required to turn steer's head so that he can get up.
13. A steer falling in the opposite direction the steer wrestler is attempting to throw him (dogfall) the contestant may choose to turn the steer's head to correspond with the leg position to make this a legal fall.

D. Scoring and Penalties:

1. In order for time to be considered official, barrier flag must operate.
2. Timed event judge will not flag contestant out until time is recorded.
3. Judge is to flag time, then flag contestant out if run is not legal.
4. Contestant will be disqualified for any abusive treatment of steer.
5. Contestant will be disqualified if he attempts in any way to tamper with steers or chute.
6. Time should be taken with the average of two (2) times at all rodeos.
7. Dogger will be disqualified if animal is thrown before start line.
8. If steer falls on its own before nose crosses line, steer must be let up and not thrown until steer's nose crosses line.
9. There will be a 10 second penalty added if dogger moves right arm to the right horn (throwing position) before start line. This will be referred to as breaking the barrier.

E. Reruns:

1. A steer must be rerun before it is used by another contestant.

F. Officials:

1. There shall be two or more timers, a field flag judge, and a barrier judge.
2. The fairness of the catch and throw will be left to the judges, and their decision will be final.
3. Field flagger is required to watch contestant and steer until animal is turned loose.

4. Barrier judge will stand on the start line on right side of the steer and flag when the animal's nose crosses the line indicating the start of the run.
5. Field flagger will flag when the animal in legally thrown indicating the end of the run.

VII. Optional Rules:

1. A whistle may be used to signal when the steer has crossed the start line.
2. The same judge can be used to flag the start and the finish.

Section 4 – Dally Team Roping, Senior + Boys and Girls and Senior Boys and Girls

A. Objective – This is a 2-member team event. One must be 18 years of age or older, the object of which is for one team member to rope a steer by the head, from the back of a horse, and for the other team member to rope that steer by the back legs from the back of a horse and then to stretch the steer between them and to do so in the shortest amount of time possible.

B. Rules:

1. There will be a sixty (60) second time limit in this event.
2. A team may consist of one boy or one girl, one team member must be 18 years of age or older.
3. The header starts from behind the barrier in the left hand roping box, the heeler from the right hand box with no barrier. The team will be fined a 10-second penalty if the header breaks the barrier and a 5-second penalty if the heeler catches only one hind leg. Electric eyes will be used on the barrier.
4. Legal head catches are around the horns, around the neck or "half head".
5. Each contestant may carry only one rope but the team is allowed three loops between them. One roper may rebuild one loop. A dropped loop is considered a thrown loop.
6. Head loop must be the first catch and the header must dally and change the direction of the steer before the heeler may rope the back legs. The heeler must dally when catch is made and then the header must turn and face the steer. Time is flagged when the steer and ropes are tight. Both ropers must be dallied until passed on by the judge.
7. Time runs from time steer passes through the barrier line, until the flagger drops flag.
8. Steer must be on feet when both loops are thrown.
9. No foul catches may be removed by hand and if steer is roped by one horn, roper is not allowed to ride up to the steer and put rope over the horn by hand.

C. Disqualifications in addition to those in Article 1.

1. Dropping or losing rope.
2. Illegal head catch; anytime a loop crosses over itself or "figure 8's" as part of the catch. Hondo over a horn or a front leg or legs in loop.
3. If in the opinion of the field flagger, the heeler throws his/her loop before the header has stopped or turned the steer, it will be a disqualification.

Section 5 – Calf Roping

A. Objective—To rope a calf from the back of a horse, dismount, throw the calf to the ground and tie any three (3) legs together and to do this in the least amount of time possible.

B. Rules:

1. There will be a sixty (60) second time limit in this event. 21
2. The contestant starts from behind the barrier in the right-hand box. He must nod for the calf to be released from the chute when he is ready. The calf is given a predetermined head start. Breaking or beating the barrier will be a 10-second penalty and must be documented by the barrier judge.
3. The contestant's horse must have a neck rope or similar device with a rope run through it to keep the horse facing the calf while roper is on foot. Anything except a standard neck rope must have approval from either judge.
4. If two (2) loops are permitted the second loop must be made up, **with loop being bigger than coils**, and tied to the roper's saddle. No loop may be rebuilt. Rope must be tied to saddle horn hard and fast.
5. Roper must rope calf, catch as catch can, dismount, go down the rope, throw the calf by hand and cross and tie any three legs. When the roper is finished, he must signal that he is finished by raising his hands in the air. Time runs from the time the calf releases the barrier until flagged by the field judge.
6. If the calf is down when the roper reaches it, it must be let up or lifted to its feet and then thrown by hand.
7. If the roper's hand is on the calf when the calf goes down, he is considered "thrown by hand".
8. The catch must hold until the roper gets a hand on the calf.
9. The no jerk down rule shall be in effect at all rodeos. Jerk down shall be defined as over backwards, with calf landing on its back or head with all four feet in the air. An intentional jerk down infraction will result in a disqualification.
10. To qualify as a legal tie, there shall be one or more wraps around all three (3) of the calf's legs and finished off with a half hitch or 'hooey'. The tie must hold and three (3) legs remained crossed until passed on by the field judge.
    a. The field judge will pass on the tie of calves through use of a stopwatch, timing 6-seconds from the time the rope horse takes his first step forward after the roper has remounted and the rope becomes slack. The rope will not be removed from calf and rope must remain slack until field judge has passed on the tie. In the event a contestant's catch rope is off the calf after the completion of the tie, the six second time period starts when the roper clears the calf. The field judge must watch the calf during the 6-second time period and will stop the watch when a calf kicks free, using the time elapsed on the watch to determine if the calf was tied long enough to qualify.
11. Arena help may not touch the calf until tie is passed on by field judge; field judge will signal arena help when time is up.
12. Roping calves will weigh 180 pounds to 250 pounds.
13. If in the opinion of the line judge contestant is fouled by barrier, contestant shall get the next calf in line, providing contestant declares himself by pulling up. A contestant's rope cannot be fouled by the pull rope.

C. Disqualifications in addition to those in Article I.

a. Roping calf without releasing loop from throwing hand.

b. Touching calf or tie with hands after signaling completion of tie.
c. Tie not holding for 6-seconds. 22
d. Failure to let calf back to its feet if down when roper reaches it.
e. Any intentional dragging of calf.
f. Excessive unintentional dragging of calf after roper is dismounted. It will be the field judge's discretion as to what constitutes excessive.

ARTICLE 6 – JUNIOR BOYS DIVISION

Section 1 – Breakaway Calf Roping

A. **Objective** – The contestant must rope a calf from the back of a horse, and have the rope, which is tied to the saddle horn with a piece of string, break away from the saddle horn and do so in the fastest time possible.

B. **Rules**

1. There will be a sixty (60) second time limit in this event.
2. Equipment - The roper must use a standard catch rope with any solid colored flag, a minimum of 24' in length, tied to end of rope (not tail) and end of rope must be tied to saddle horn with a piece of string furnished by the rodeo committee.
3. The contestant will start from behind the barrier in the right-hand box and will nod to the gate man to indicate when he/she is ready for the calf to be released. The calf will be given a predetermined head start and beating or breaking the barrier will result in a 10 second penalty.
4. The roper must then chase after the calf. In order to be a legal catch, the loop must pass cleanly over the calf's head; loop may draw up on any part of the calf's body behind the head.
5. Time is to begin when the calf passes the barrier light and ends when the field flagger flags the rope breaking away from the saddle horn. The calf must break away from the saddle horn – contestant would receive a no time should they break rope away from saddle horn themselves.

C. **Two loops** will be permitted.

1. If the roper intends to use two loops, **second rope must be attached with a piece of string and built with loop bigger than coils.**
2. Loops cannot be made while roping.
3. Should the roper miss with both loops, he must retire, and no time will be recorded.

D. **Disqualifications** not covered in Article 2, Section 6 and Article 1, Event Rules.

1. Breaking the string by hand rather than letting the calf pull the rope and break it away from the saddle horn.
2. Failure to release loop from hand before catching the calf.

Section 2 – Goat Tying

A. Objective – for contestant to ride horseback across the start line, run to where a goat is tethered, dismount, catch, throw, and tie any three legs and do this in the shortest amount of time possible.

B. Rules

1. There will be a sixty (60) second time limit in this event. Goats must be uniform and weigh no more than 50 pounds.
2. Equipment – 10 foot long soft rope for tethering goats with a metal snap affixed to each end. Stake with tether ring. Acceptable is a stake with an eye rolled into it and with a length of rope with a loop tied in one end and attached to the stake at the eye. All adjusted, so that no part of the stake protrudes above the ground so the tether rope, may be snapped to it. A pigging string is to be used by the contestant to tie the goat's legs together. No metal rings or wire allowed on or in pigging string. The pigging string may be leather, nylon, grass, or a combination of materials.
3. Contestant must ride his/her horse across the start line, race to where the goat is tethered, dismount, catch the goat, throw and tie any three legs together and signal that his/her tie is complete by raising his/her hands in the air. He/She must then step back away from the goat at least three feet. The goat must remain with three legs The judge will have a stopwatch and time the goat for 6 seconds, stopping the at the instant the goat kicks free of the tie. Elapsed time on the watch will determine the tie held long enough to qualify.
4. The goat will be tethered at 100 feet from the start line and held at the point furthest away from the starting line and facing the starting line and far away from fences or walls that there is room to reasonably compete.
5. The goat will be held by a goat handler facing the starting point until the start line flagger flags the start of the time. He/she will then release the goat and step back out of the way.
6. Time runs from the time the line flagger drops his/her flag, starting them, until the judge drops his/her flag as the contestant signals tie complete.
7. An adult must handle the goat.
8. If the contestant's horse crosses over the rope or goat, or if the contestant's horse comes in contact with the goat or rope prior to the contestant signaling for time, a ten (10) second penalty will be assessed.
9. If the goat should break away because of the fault of the horse, the contestant will receive no time between flags.

C. Disqualification

1. Undue roughness in throwing or handling the goat.
2. Tie not holding or leg not remaining crossed for 6 seconds.
3. If horse runs over goat or goat tether when rider still has control of horse.

Section 3 – Flag Race

Same rules apply as in the Senior Boys' flag race.

Section 4 – Steer Stopping

A. Time Limit:

1. There will be a sixty (60) second time limit.

B. Rules:

1. The three legal head catch are:
   a. Both horns
   b. Half a head
   c. Around the neck
2. The flag will be dropped when the steer has been roped, dallied and stopped. Steer must be facing horse and all four feet on horse must be on the ground.
3. A barrier consisting of a neck rope and a barrier string must be used. No electric eyes or wands.
4. All stock will be chute drawn.
5. Dally team roping rules shall apply where applicable.

Section 5 – Dally Team Roping

Same rules apply as in the Senior Boys' Dally Team Roping.

ARTICLE 7 – SENIOR GIRLS DIVISION

Section 1 – Barrel Racing

A. Objective – The contestant shall race her horse through a cloverleaf barrel pattern and does so in the quickest time possible.

B. Rules:

1. There will be a sixty (60) second time limit in this event.
2. Equipment – 55 gallon barrels must be used. It is highly recommended that plastic safety barrels be used. Barrels must be closed on both ends, no open ends on barrels will be allowed.
3. Pattern – Shall be a cloverleaf pattern with barrels positioned in a triangular fashion in the arena.
4. A barrel horse shall not be ridden by more than one contestant in this event. No two girls may ride the same horse in the same age division.
5. Measurements – A full pattern will be the following measurements and should be used when arena conditions allow: 75 feet from arena fence to the start/finish line, 60 feet from the start/finish line to a line drawn between the first and second barrel and 90 feet between the first and second barrel and 105 feet from each the first and second barrel to the 3rd barrel. No barrel may be closer than 20 feet from any fence or wall.
6. It is mandatory that the positions of the start/finish line and each barrel be permanently marked so the barrels will be placed in the same spot from performance to performance.
7. The contestant will enter the arena, race across the start/finish line and to either the left or right barrel. If the right barrel is used as the first barrel, she will make a right hand turn around that first barrel and then proceed to the second barrel. She will make a left hand turn around the second barrel, and then race toward the third barrel. She will make a left hand turn around the third barrel and then race back across the start/finish line. The opposite will occur if the contestant chooses to go to the left barrel first.

8. Knocking over a barrel will result in a 5-second penalty being assessed.
9. The contestant may reach down and touch a barrel to keep from falling over if she chooses to and is able to do so. 25
10. If a barrel falls after the contestant crosses the finish line, it will be considered a qualified run and no penalty will be assessed.
11. The committee is encouraged, and it is strongly recommended that the barrel pattern be raked at even intervals preferably after every 6th run
12. When arena conditions do not allow a full pattern to be used, the pattern may be shortened as necessary, provided that it remains the same throughout the rodeo. It is mandatory that the 20-foot from any fence or wall safety zone be maintained even with a reduced pattern size.
13. Contestant cannot run the horse through the "in" gate or run through the "out" gate for safety reasons.

C. Disqualifications – see Article 2, Section 6 and Event Rules Article 1.

Section 2 – Pole Bending

A. Objective – The contestant must run her horse through the pole bending pattern in the shortest time possible.

B. Rules

1. There will be a sixty (60) second time limit in this event.
2. Equipment – shall consist of six bases, each capable of holding upright a six-foot pole that will fall if it is hit by a competitor.
3. Setup – The course shall consist of six poles set in a straight line, the first one being set 21 feet from the start/finish line. Each pole after shall be set 21 feet apart. No pole may be closer than twenty feet from any fence or wall. It is mandatory that the pattern be staked so that the poles will be set in the same spot for the duration of the event.
4. A pole horse may not be ridden by more than one contestant in this event. No two girls may ride the same horse in the same age division.
5. Raking the pattern is strongly suggested at even intervals.
6. The contestant must cross the start/finish line and may start on either side of the pattern she chooses. She must race down along the side of the poles and upon reaching the sixth or end pole; she must turn around that pole. She must then weave back through the poles toward the sixth pole. Upon reaching the sixth pole, she must then turn around this pole and then race alongside the poles back to and across the start/finish line.
7. Penalties – There will be assessed a five second penalty for each pole that is knocked down. The contestant may touch the pole by hand to keep it from falling if she chooses to and is able to do so and no penalty will be assessed for touching the poles.

C. Disqualifications – See Article 2, section 6 and Article 1 Event Rules

Section 3 – Goat Tying

Same rules apply as in the Senior Girls' goat tying, only girls are required to use a thong or goat string.

Section 4 – Breakaway Calf Roping

Same rules apply as in the JR Boys' Breakaway Calf Roping.

Section 5 – Dally Team Roping

Same rules apply as in the Senior Boys' Dally Team Roping.

ARTICLE 8 – JUNIOR GIRLS DIVISION

Section 1 – Barrel Racing

Same rules apply as in the Senior Girls' Barrel Racing.

Section 2 – Pole Bending

Same rules apply as in the Senior Girls' Pole Bending.

Section 3 – Goat Tying

Same rules apply as in the Senior Girls' Goat Tying.

Section 4 – Breakaway Calf Roping

Same rules apply as in the Senior Girls' Breakaway Calf Roping.

Section 5 – Dally Team Roping

Same rules apply as in the Senior Girls' Dally Team Roping.

ARTICLE 9 – PEE WEE BOYS AND GIRLS DIVISION

If parent/helper crosses start line with contestant or at any time during the run, contestant is considered a lead through.

Section 1 – Dummy Roping

A. **Objective** – A timed event. To rope the mounted horns upon entering the designated box in the fastest time possible.

B. **Rules**:

1. The time starts when the contestant enters the box. (Approx. 15' in diameter) Time will stop when their slack is pulled tight.
2. There will be a line judge flagging the start and one flagging the finish.
3. Legal catches are: Two horns, half head, or neck (no whole bale or body)
4. Each contestant will rope three (3) times.
5. Fastest on three catches will be the winner.

6. Fishing is allowed
7. One swing over the contestant's head is required for the throw to be considered legal. 27

C. Penalties

1. If contestant steps on or over the barrier line, a five second penalty will be added to their time.
2. A contestant that does not have any legal catches is not entitled to receive a place or points.

D. Disqualifications

1. A dropped loop is considered a thrown loop.
2. If loop is placed on the horns and not thrown it will be considered a no time.
3. Western attire is required (hat must be on when contestant crosses the start line).
4. Parents/Helpers must stand behind the designated line.

Section 2 – Barrel Racing

Same rules apply as in the Senior Girls' Barrel Racing. With the exception of, the contestant's may be led through the pattern. Lead through see Article 2, section 7. Also, 120 second time limit.

Section 3 – Goat Tail Pull

A. Objective—For the contestant to ride horseback across the start line, run to where a goat is tethered, remove a ribbon from the goat's tail, run across a 10 foot score line and do this in the shortest amount of time possible.

B. Rules:

1. There is no time limit for this event. Goats must be uniform in size.
2. Equipment—three foot tether for goat with metal snap affixed to each end. Stake with tether ring. Acceptable is a stake with an eye rolled into it and with a length of rope with a loop tied in one end and attached to the stake at the eye. All adjusted so that no part of the stake protrudes above the ground and just enough of the loop of the length of rope sticks above the ground so the tether rope may be snapped into it.
3. Contestant must ride his/her horse across the start line, race to where the goat is tethered, dismount, catch the goat, remove the ribbon from the goat's tail, and run back across the finish line, which will be located 10 feet from tether stake back in the direction of the start line. Contestant must finish cross line with ribbon in hand.
4. The goat will be tethered at a point 100 feet from the start line and held at the point furthest away from the starting line and facing the starting line and far enough away from fences or walls that there is room to reasonably compete.
5. The goat will be held by a goat handler facing the starting point until the start line flagger flags the start of the time. He/she will then release the goat and step back out of the way. The committee along with the goat helper should have a second individual to help stop and catch contestant's horse. Keeping safety of the contestant is a number 1 priority.

6. Time runs from the time the start line flagger drops his/her flag starting the time until the judge drops his/her flag as the contestant crosses finish line.
7. If parent/helper crosses start line with contestant, contestant is considered a lead through. If parent/helper stops contestant horse, contestant is considered a lead through. If contestant is helped off the horse, contestant is considered a lead through. Parent/helper may hold horse as contestant dismounts and the contestant will NOT be considered a lead through.

C. Disqualifications not covered in Article I.

1. Undue roughness in handling the goat.
2. If horse runs over goat or goat tether when rider still has control of horse. (If rider has dismounted and surrendered control of horse and the horse runs over the goat or the tether, no penalty will be imposed.)
3. Crossing the finish line without the ribbon in hand.
4. If parent/helper helps a contestant off the horse and advances the contestant to the goat, the contestant will be disqualified.

Section 4 – Pee Wee Boys' Flag Race

Same rules apply as in the Senior Boys' Flag Race with the exception that the contestant(s) may be led through pattern "lead through". See Article 2, Section 7, General Rules. 120 second time limit.

Section 5 – Pee Wee Girls' Pole Bending

Same rules apply as in the Senior Girls' Pole Bending with the exception that a contestant may be led through pattern "lead through". See article 2, section 7, General Rules. 120 second time limit.

Section 6 – Pee Wee Breakaway Roping

Two Loops will be allowed.

1. A sixty (60) second time limit will be in effect.
2. A portable roping box with panels will be used, (for more room with lead line contestants). An electric barrier setup or flagger at a barrel will be used to start time. If flagger is being used, time will start with the nose of the calf. Contestant must be mounted on a horse. A lead line can be used, no assist to rope calf from lead line holder may be used. Rope must have a white flag at end of rope for flagger to see for time. Rope will be tied with string, (same as, JR/SR breakaway string) this string can be split in half! Small rubber bands can be used as well. Field flagger will flag for time when rope breaks away from saddle horn. A legal head catch is same as JR/SR breakaway, anything passing over the head is considered a legal catch.
3. Contestant cannot rope the calf before the barrel or a 10 second penalty will be added.
4. A contestant with a lead line that catches calf legally will drop to bottom of placings as in other pee wee events
5. Note: if rope passes over head and hooks any part of drag pulling calf and comes tight to breakaway, it is considered a catch. If and when a contestant ropes calf and has a legal catch and calf comes off of sled, flag will drop and be considered a legal catch.

6. Any malfunction of 4-wheeler and calf or sled during the run shall result in a re-run. All re-runs will be determined by flagger and will be final.
7. Failure to release loop from your hand before catching the calf will be a disqualification. 29
8. Parent/Helper may leave box with contestant. If at any time during the run, the Parent/Helper touches horse, contestant and/or rope the contestant's run will be considered as a lead line.
9. One swing over the contestant's head is required for the throw to be considered legal.